

SONIC

THE COMIC

UK's OFFICIAL
SEGA
COMIC



TRIPLE TREMOR!

**SMASH-ING
NEW
STORIES -**

KNUCKLES!

**SONIC'S
WORLD!**

**DECAP
ATTACK!**



**BATMAN
Q ZONE!**

**BAT-HOG
ARTWORK!**

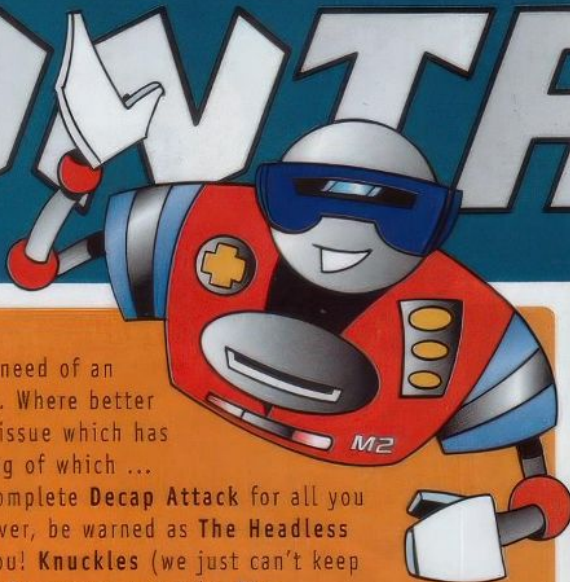
**BADNIK
PIN-UP!**

£1.20 • No 69
19 JANUARY 1996

FORTNIGHTLY

YOUR GUIDE TO THE WORLD OF SONIC THE COMIC (STC) & SEGA. PRESENTED BY YOUR HOST, MEGADROID.

CONTROL ZONE



Hey, Boomers!

My power cells are in desperate need of an energy burst after the party season. Where better to find it than in this mega-tastic issue which has three new stories debuting. Speaking of which ...

Keep your head, there's a new complete **Decap Attack** for all you demanding mad monster fans! However, be warned as **The Headless Snowman** could be here to haunt you! **Knuckles** (we just can't keep him away!), stars in the first part of a creepy new tale, **The Graveyard**. Citadel Robotnik is the setting for another power struggle in the latest **Sonic's World**, **Brute Force**. And last but not most definitely not least - prepare for a few surprises in the **Sonic** story, **Return of Chaotix**

If **Badnik Pin-ups** are threatening to take over your crowded bedroom walls, then add the latest - **Newtron** can be found in the centre pages!

To coincide with the first part of the **Batman Forever Q Zone**, **Graphic Zone** shows off some of your battier drawings (we don't just throw this comic together you know!). Now it's time for me to don my own cape and swing into the night. However, never fear as this caped-crusader will be returning too, in just two weeks to bring you more of the **Sonic**-packed action you demand!

Megadroid

SNAP UP A CAMERA FROM ISSUE 70!

First, the sad news... those Highgrove humes have hit the last issue for supplying **Sonic Stationery Sets** as **Speedlines** prizes. However, there is some glad news! From issue 70, **STC** and **Sega** will award a sensational **Sonic & Knuckles Fuji disposable camera** for everything printed in **Speedlines**. Requests should be made for potential subjects to 'watch the hedgehog and say **STC's**!



SEGA

CHARTS
COMPILED
BY
GALLUP



↑ up/down RE/NEW entry ● non mover

MEGA DRIVE

- 1 ● MORTAL KOMBAT 3
- 2 ● MICRO MACHINES '96
- 3 ● FIFA SOCCER '95
- 4 ● PGA TOUR GOLF 3
- 5 ● MICKEY MANIA
- 6 RE WORLD CUP USA '94
- 7 ↑ RUGBY WORLD CUP 1995
- 8 RE SYLVESTER & TWEETY
- 9 ↓ CANNON FODDER
- 10 ↓ BRIAN LARA CRICKET

MEGA - CD

- 1 ↑ MICKEY MANIA
- 2 ↓ GROUND ZERO TEXAS
- 3 ↑ BRUTAL: PAWS OF FURY
- 4 ↓ SOULSTAR
- 5 RE WORLD CUP USA '95
- 6 ↑ NBA JAM
- 7 ↓ FIFA INTERNATIONAL SOCCER
- 8 ↓ EARTHWORM JIM
- 9 RE SPIDER-MAN V KINGPIN
- 10 ↓ TOMCAT ALLEY

MASTER SYSTEM

- 1 ↑ SONIC THE HEDGEHOG
- 2 ↓ ROBOCOP V TERMINATOR
- 3 ↓ MICKEY MOUSE 2
- 4 ● JAMES POND 2 - ROBOCOD
- 5 ↓ THE LION KING
- 6 ↑ THE JUNGLE BOOK
- 7 ↓ DESERT STRIKE
- 8 ↓ ASTERIX AND THE SECRET MISSION
- 9 ↓ SONIC CHAOS
- 10 RE COOL SPOT

GAME GEAR

- 1 ↑ STRIDER 2
- 2 ↓ STAR TREK: GENERATIONS
- 3 ↑ SONIC CHAOS
- 4 ↓ THE LION KING
- 5 ↓ FANTASTIC ADVENTURES OF DIZZY
- 6 ↑ MORTAL KOMBAT 2
- 7 ↓ REN AND STIMPY
- 8 RE WINTER OLYMPICS
- 9 ● MICRO MACHINES 2
- 10 RE SONIC DRIFT RACING

● EDITOR: Deborah Tate
● ASSISTANT EDITOR: Audrey Wong
● DESIGNER: Gary Knight
● EDITORIAL ASSISTANCE: William Potter
● COVER: Nigel Debbun
● MANAGING EDITOR: Richard Burden
● PUBLISHER: Job McMenamy

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THE BROTHERHOOD OF METALLIX
HAVE SUCCEEDED IN COMPLETING
THEIR MASTER PLAN.

THEY HAVE TRAVELLED BACK
INTO MOBIUS' PAST AND
CHANGED HISTORY!

YOU, YOU...
MONSTERS!
WHAT HAVE YOU
DONE TO
MOBIUS?

NO LONGER
MOBIUS, CREATURE
OF FLESH. WE HAVE
RENAMED IT... BEHOLD
PLANET METALLIX!

SONIC

THE HEDGEHOG

The Return of Chaotix

Part 3

Script by
NIGEL KITCHING

Art by
RICHARD ELSON

Lettering by
ELLIE DE'VILLE

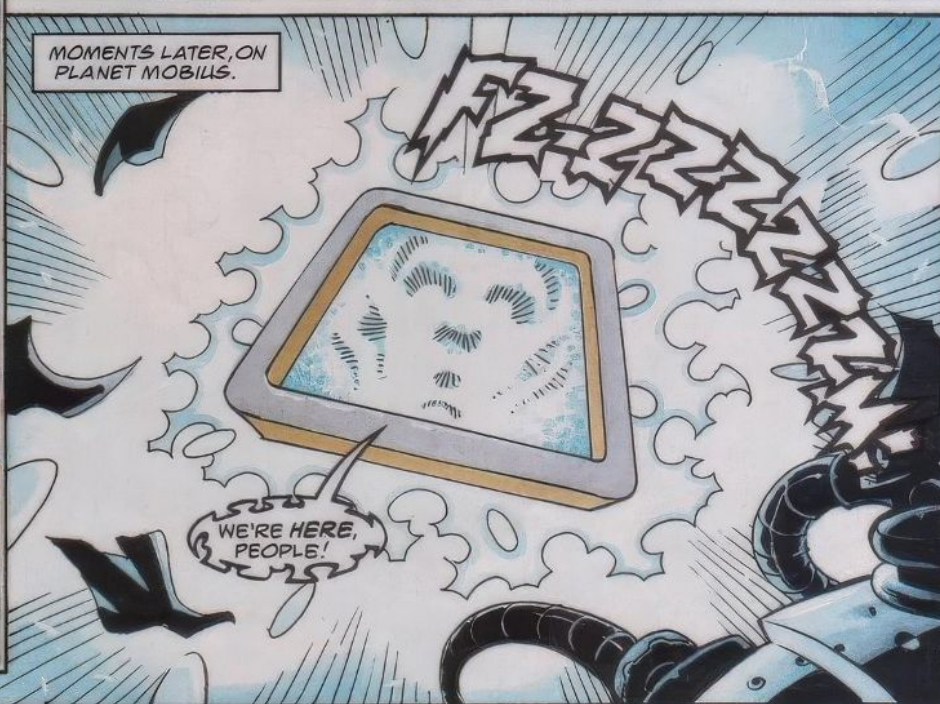
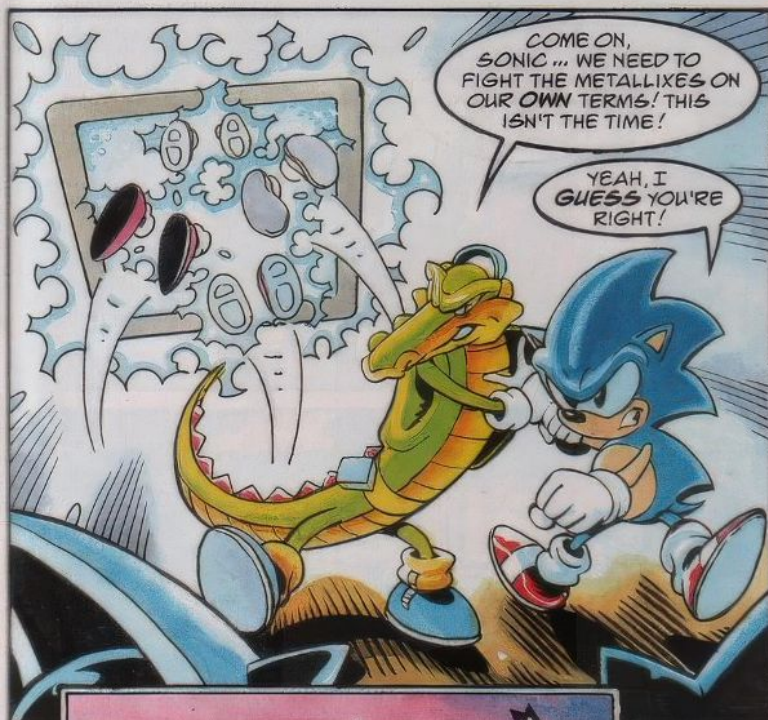
OMNI... CAN YOU
HEAR ME? EMERGENCY
CODE 'D', YOU GOT
THAT?

CODE 'D'?
THAT'S OUR
ESCAPE PLAN!
COMING UP
VECTOR!

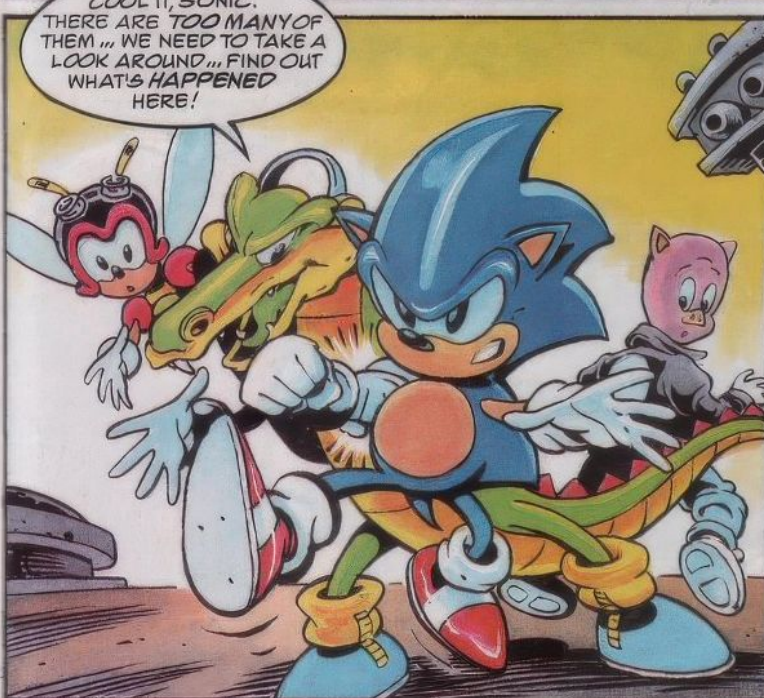
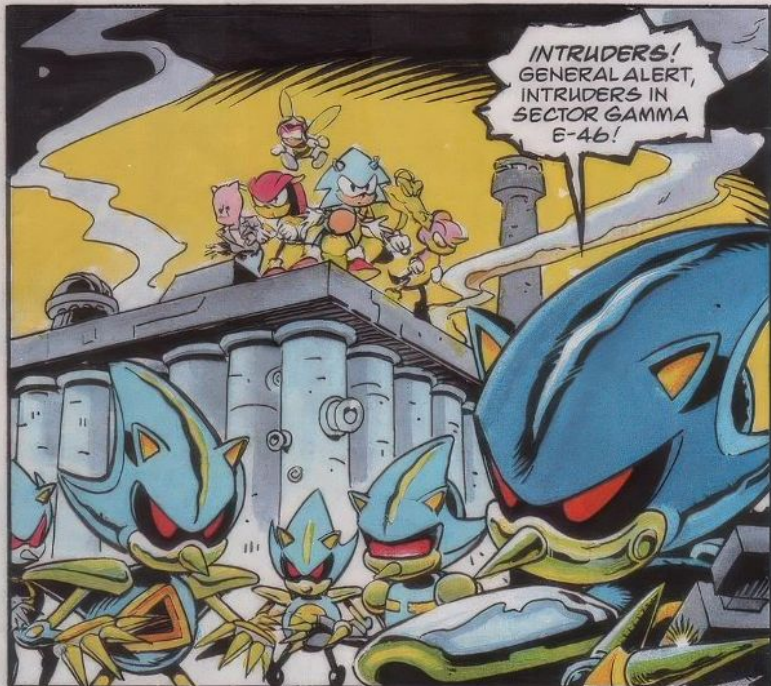
EVERYONE...
INTO THE OMNI-
VIEWER, MOVE
IT!

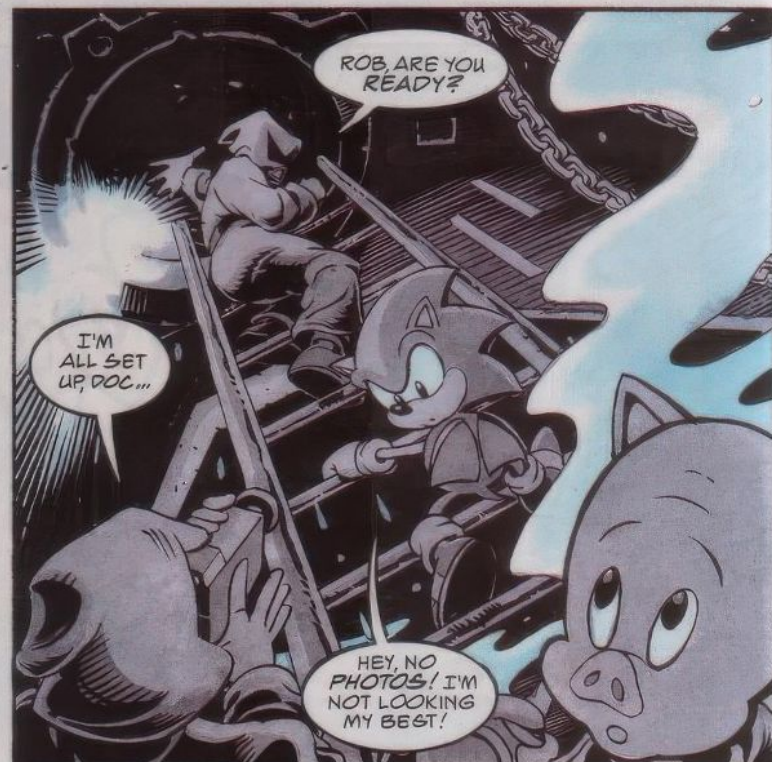
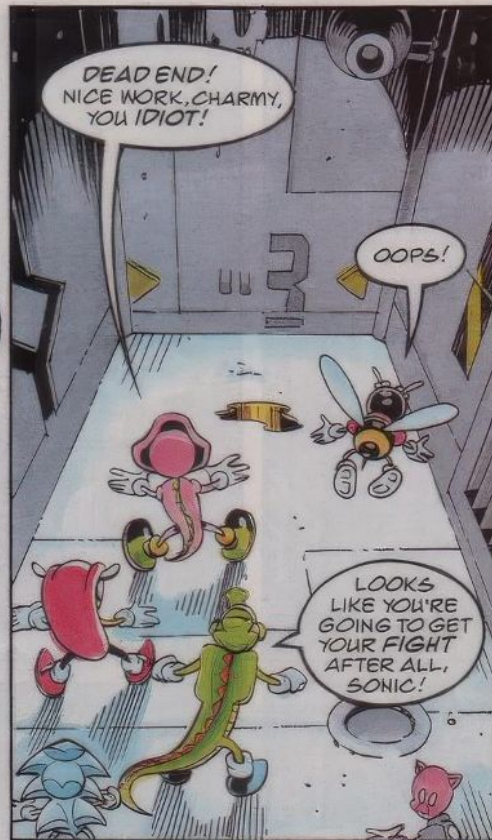
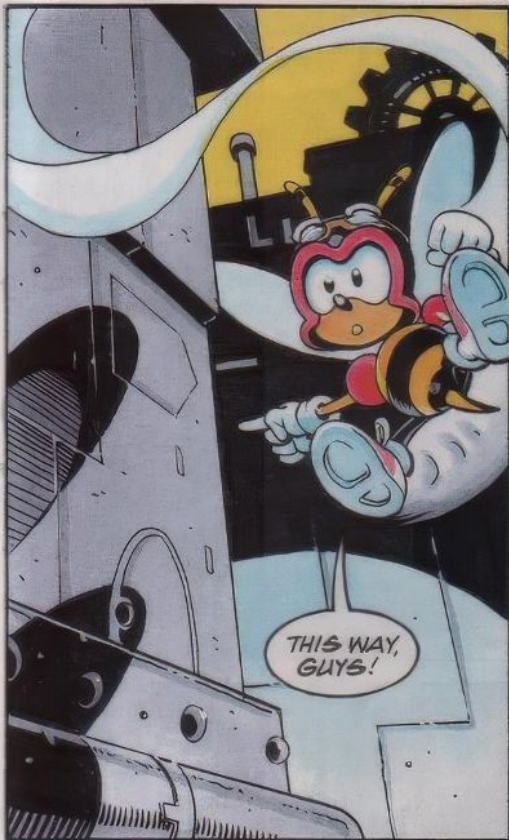
FORGET
IT, PAL... I'M
NOT RUNNING
AWAY FROM
THESE
CREEPS!

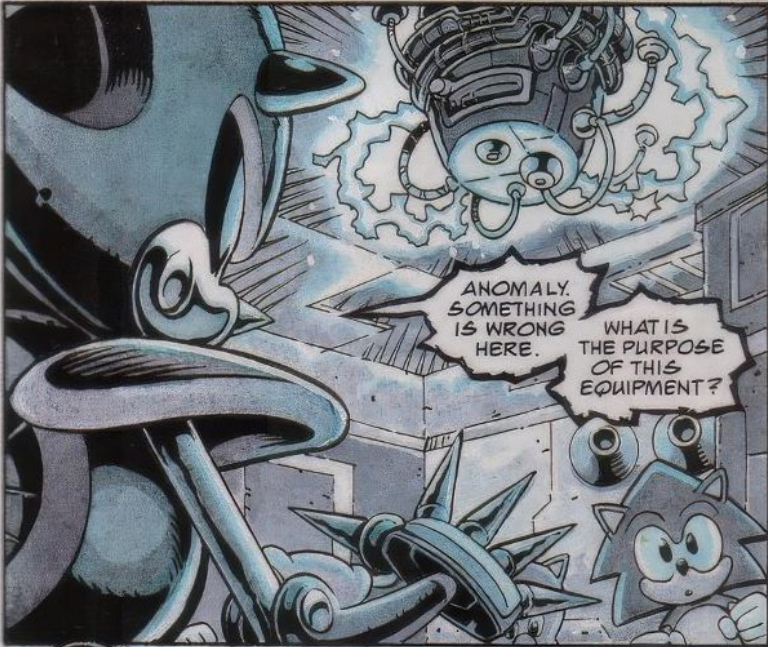
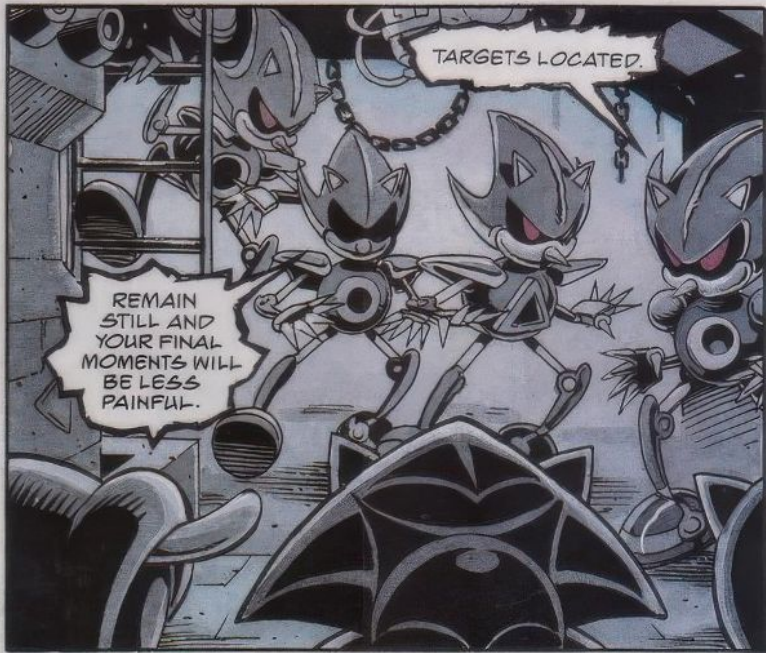
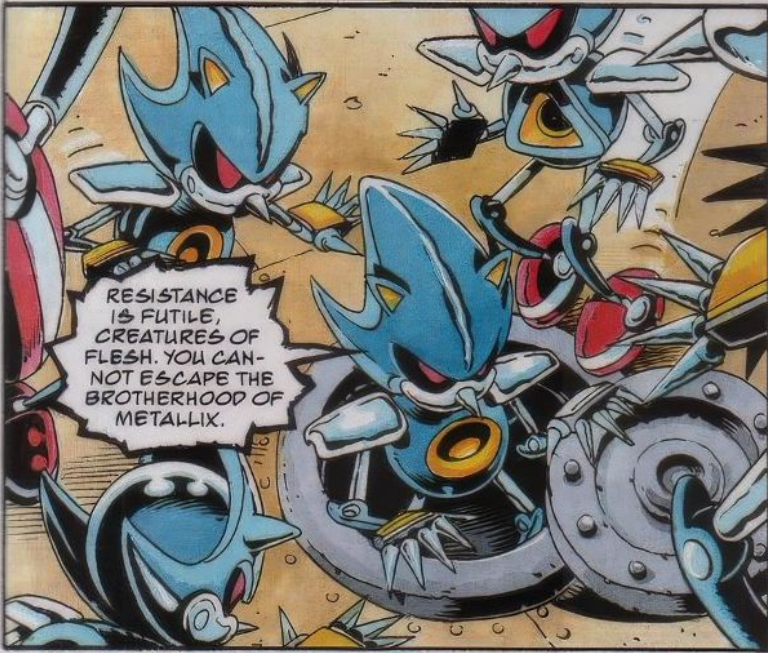
IF THEY
WANT A FIGHT
THEY'VE GOT
ONE!

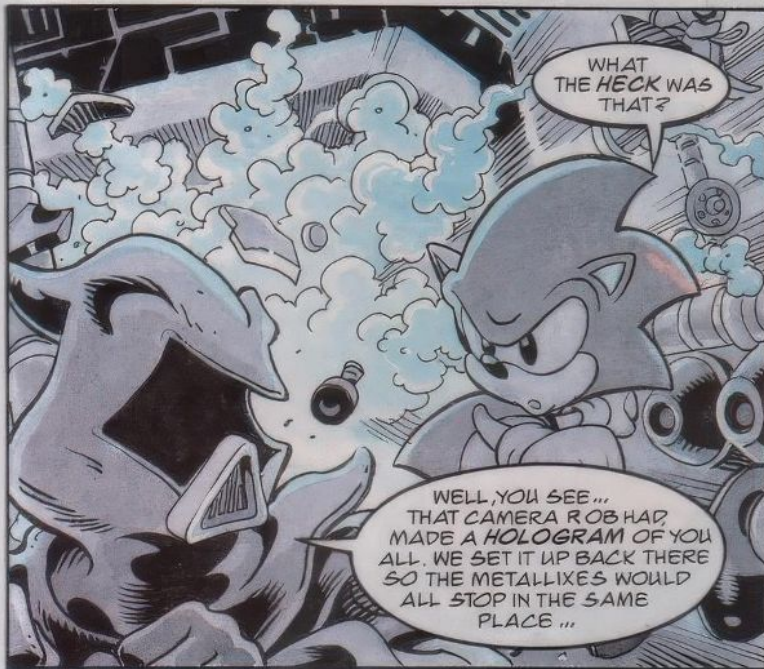












NEXT ISSUE: HOW IT ALL BEGAN!

BAT-HOG

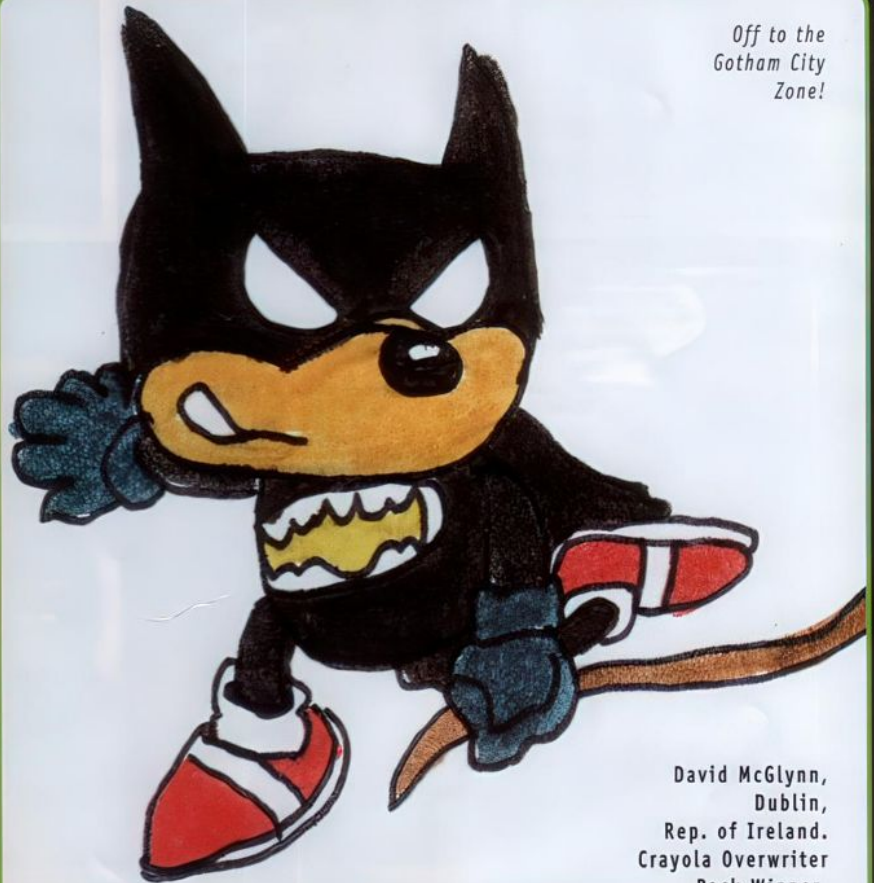
GRAPHIC ZONE

SHOW STC WHAT YOU CAN DO WITH IMAGINATION AND A SHEET OF PAPER.
BOOMERS WHO GET THEIR ARTWORK PRINTED WILL RECEIVE A PACK OF **CRAYOLA PENS**.



A purr-fect Cat-hog!

Sara Adamson,
Bellshill, Scotland.
Crayola Overwriter
Pack Winner.



*Off to the
Gotham City
Zone!*

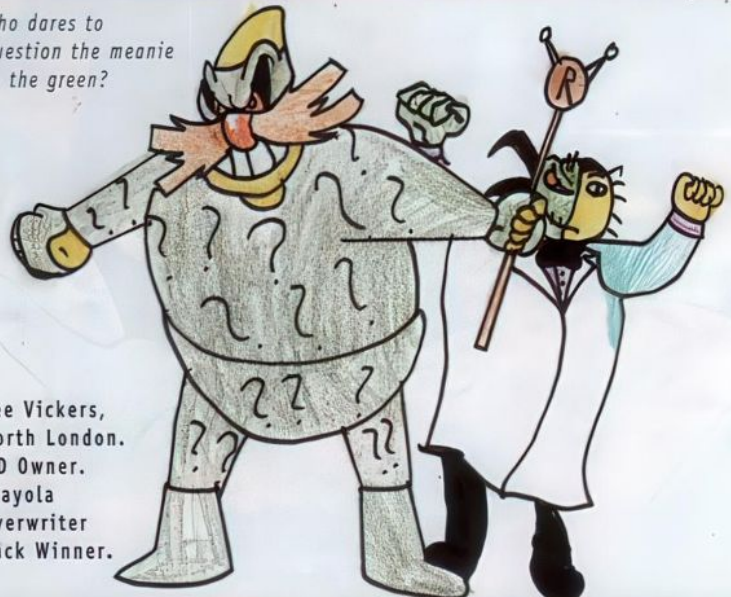
David McGlynn,
Dublin,
Rep. of Ireland.
Crayola Overwriter
Pack Winner.

Bat-Sonic!



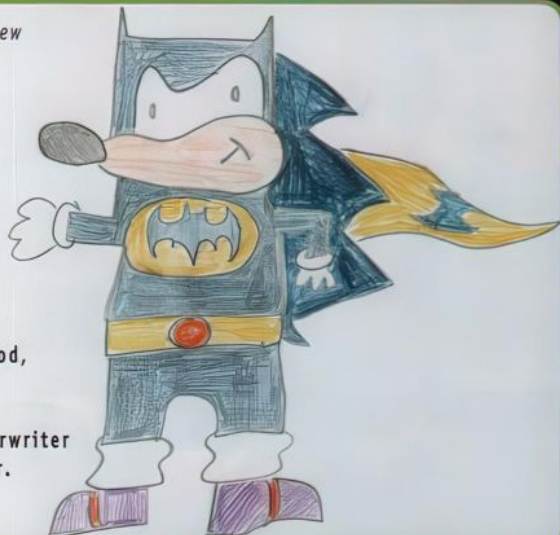
Andrew Potts, Cobham, Surrey.
Crayola Overwriter Pack Winner.

*Who dares to
question the meanie
in the green?*



Lee Vickers,
North London.
MD Owner.
Crayola
Overwriter
Pack Winner.

The Caped Crew
Sega!



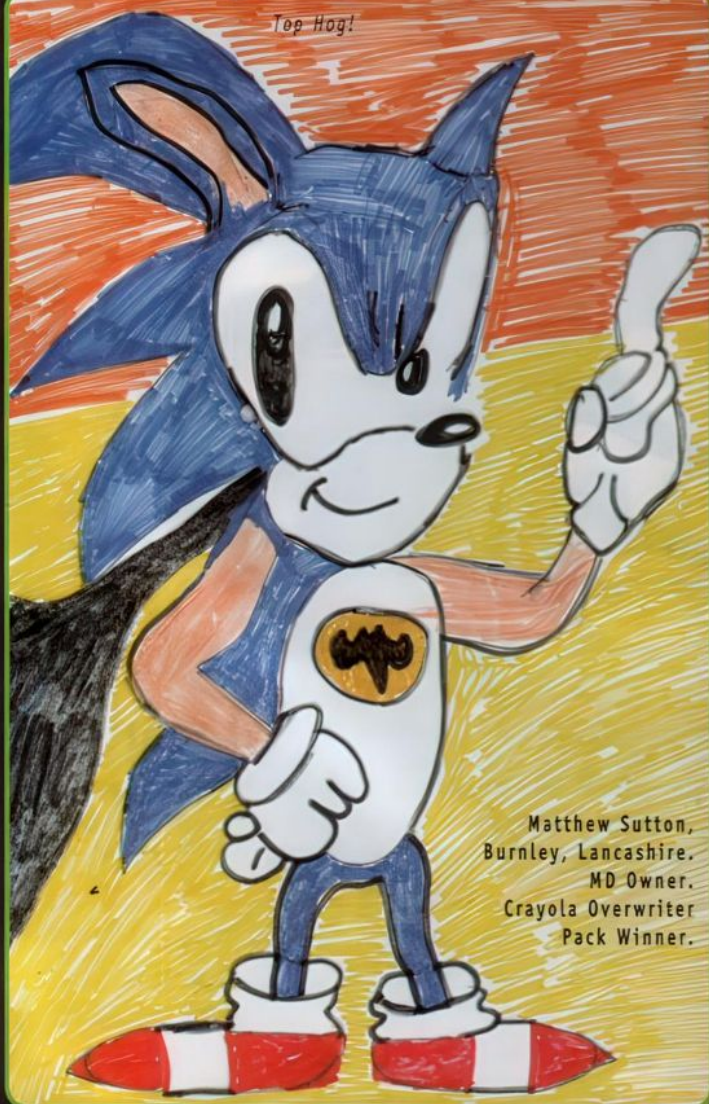
Sam Eastwood,
Oldham.
MD Owner.
Crayola Overwriter
Pack Winner.



The Mega Drive Mobile!

James Howe, Irvine, Scotland. Crayola Overwriter Pack Winner.

Top Hog!



Matthew Sutton,
Burnley, Lancashire.
MD Owner.
Crayola Overwriter
Pack Winner.

Riddle me this!



Jonathan Kushner,
Edgware, Middlesex.
MDII/MSII Owner.
Crayola Overwriter
Pack Winner.

To help get your handywork selected in future
Graphic Zones, please take note of the following
tips:-

- Draw in paint or felt tip pen on plain white paper
(avoid lined paper and pencils or crayons as they
don't show up as well when printed).
- Be original and don't copy pictures from the

comic - come up with your own ideas.

- Include your name and address, preferably
written in capital letters on the back of
the page.
- Send artwork to:
GRAPHIC ZONE, SONIC THE COMIC,
25-31 TAVISTOCK PLACE, LONDON, WC1H 9SU.

EACH ARTIST-HUME
WHO GETS THEIR
HANDYWORK PRINTED
IN STC WILL RECEIVE
A PACK OF CRAYOLA
OVERWRITER COLOUR
FIBRE-TIPPED PENS.



Decap ATTACK

Script: NIGEL KITCHING & RICHARD RAYNER

Art: NIGEL KITCHING

Lettering: TOM FRAME

THE
HEADLESS
SNOWMEN

COMPLETE
STORY

Transylvanian Times



No. 01 (ESTABLISHED)

WEDNESDAY 00:15:01

011.0.

When will this madness end?



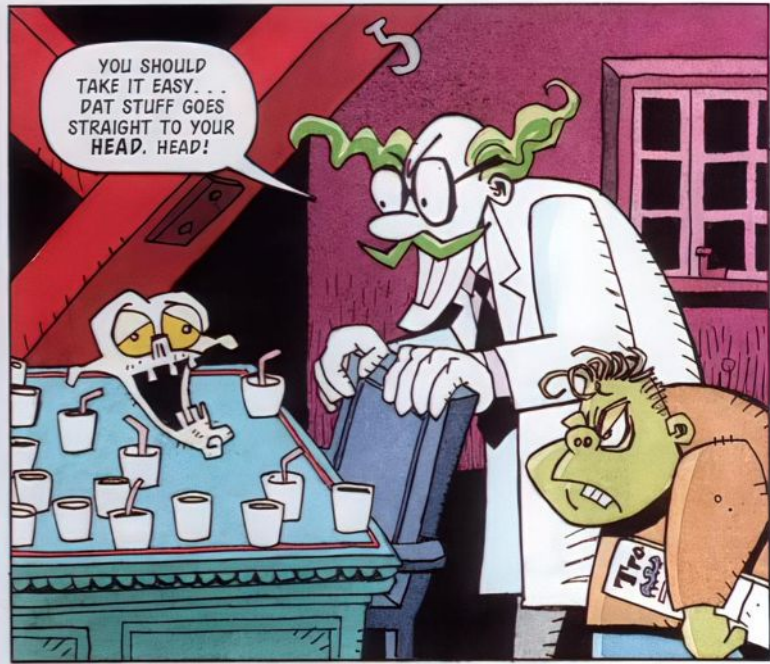
Mystery of missing
snowmen heads!
Fifth this week
Police still baffled as
gruesome thefts
continue.

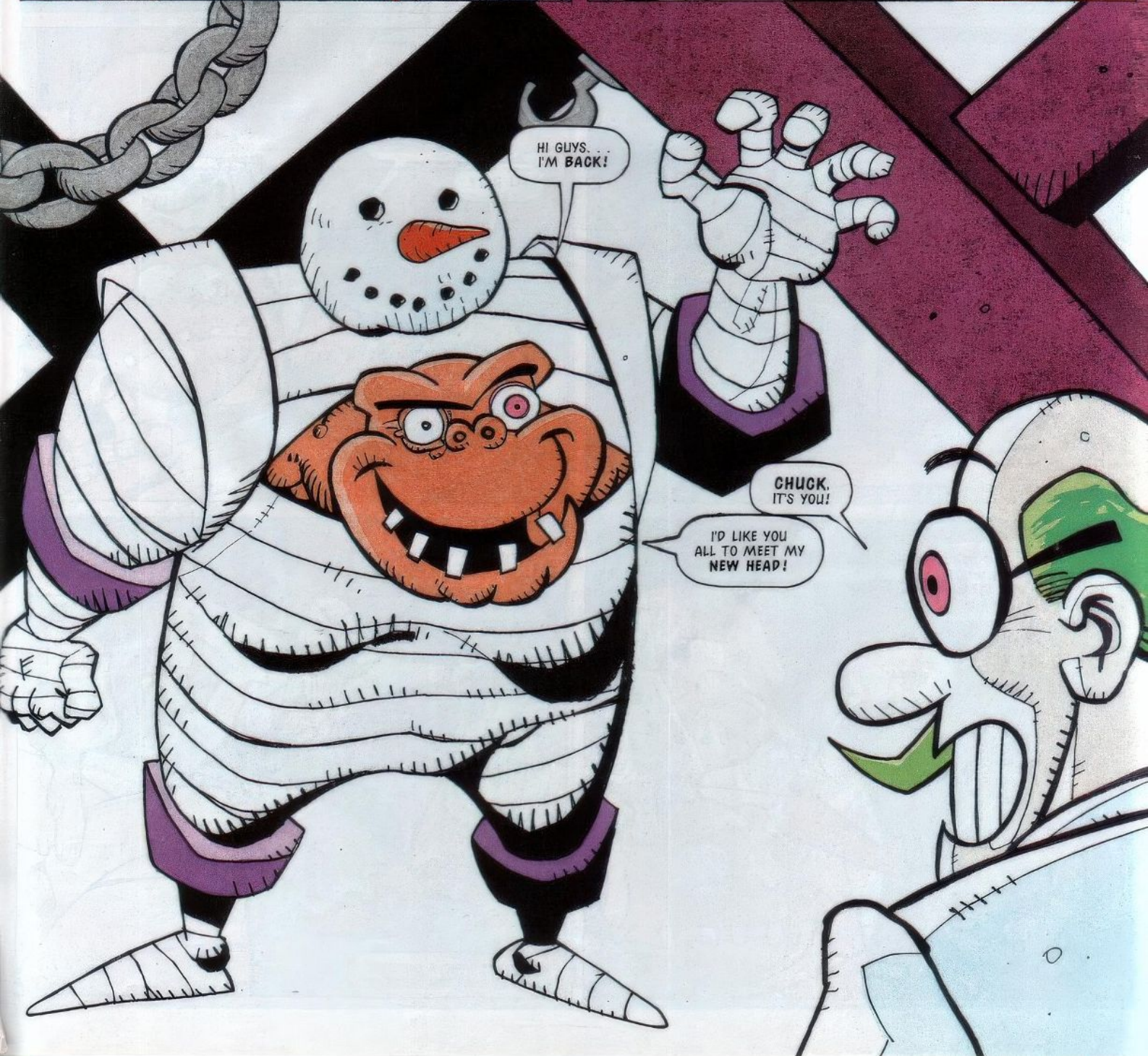
Head's film career fails!

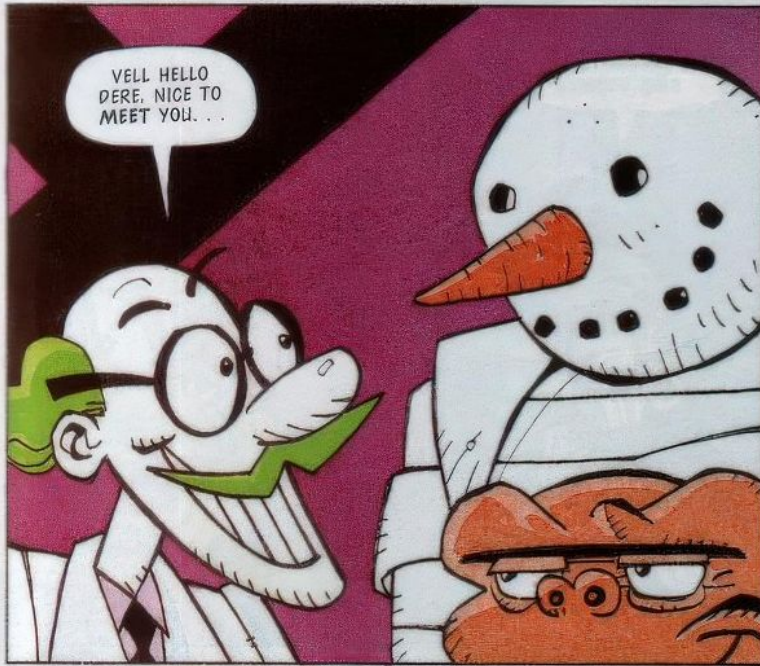


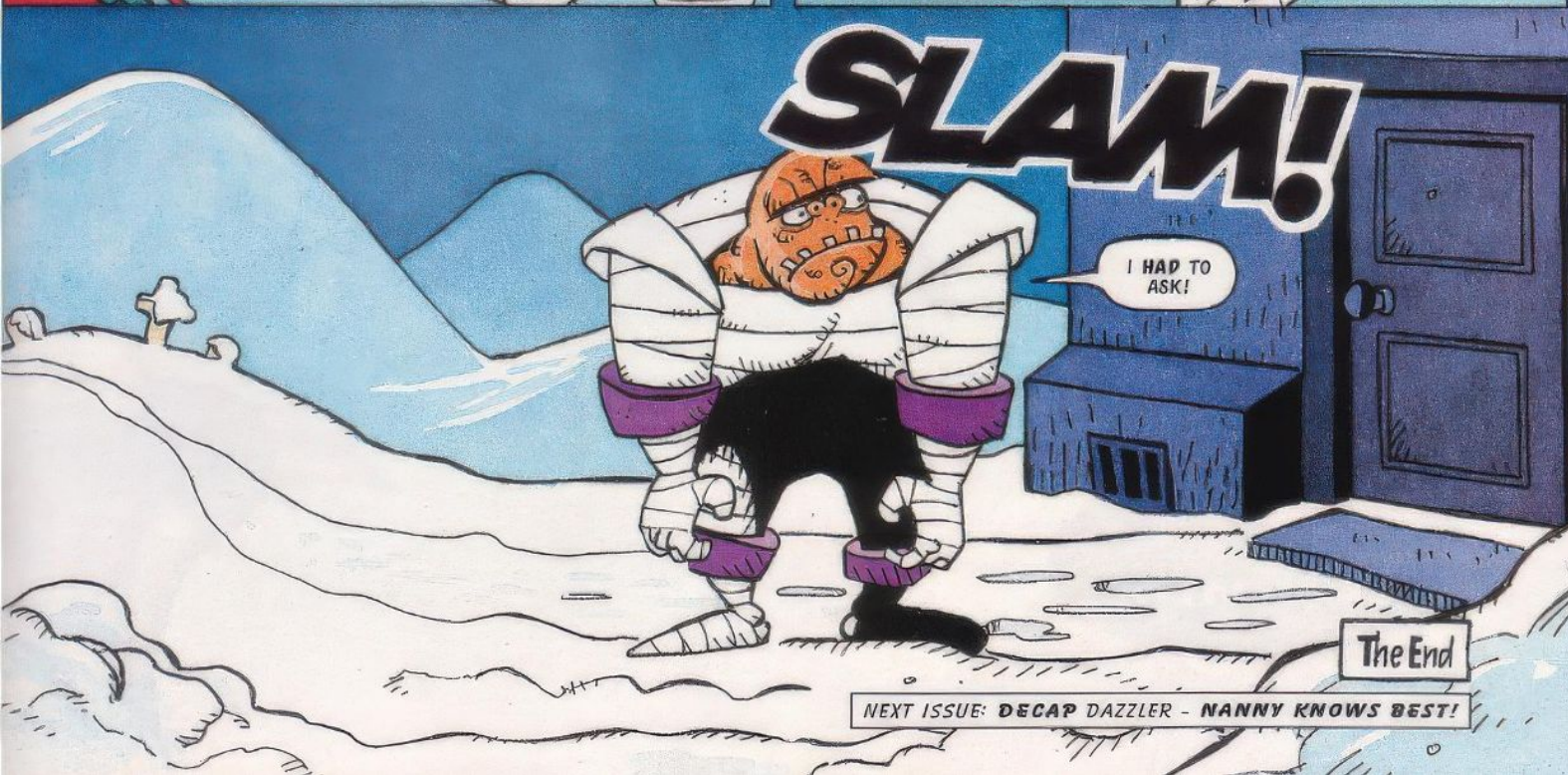
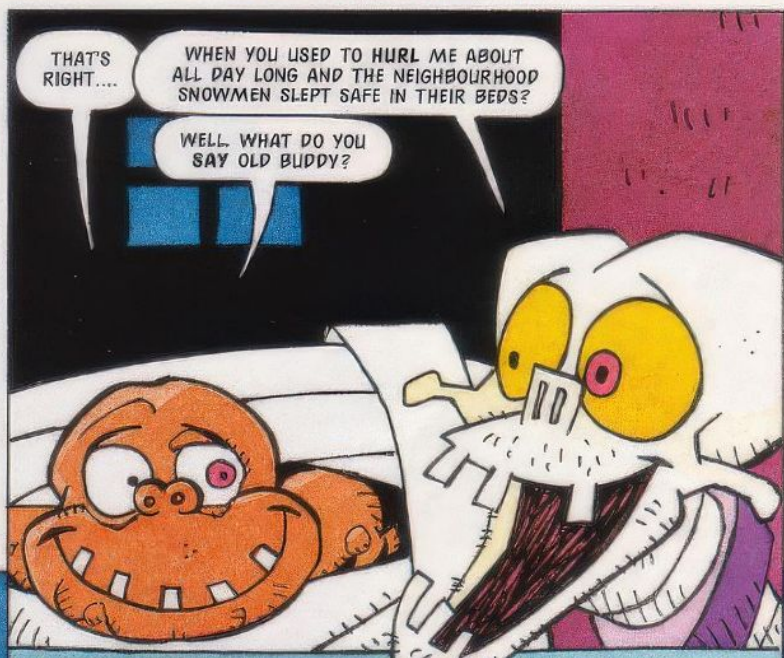
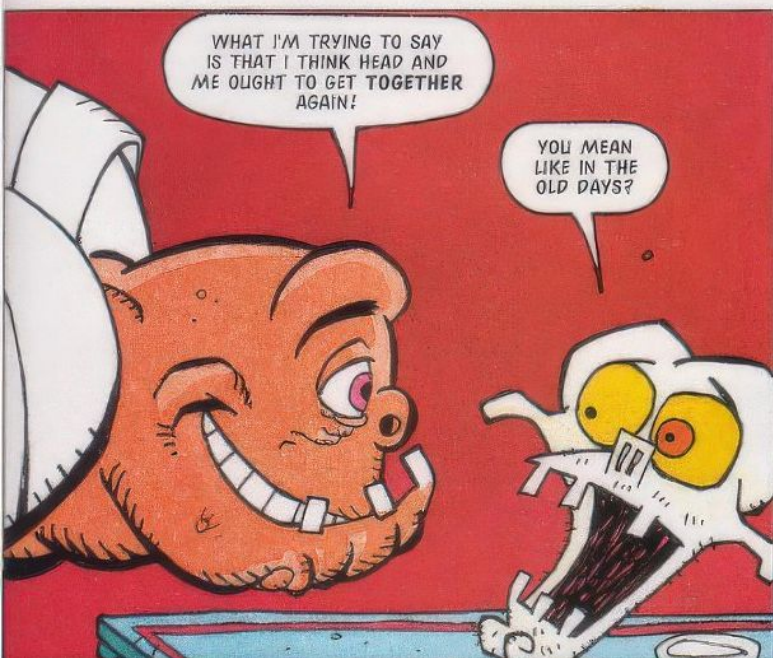
This year's winner
of Monster of The
Year has turned
to drink.

Full story: Page 7











KNUCKLES

Script: NIGEL KITCHING

Art: NIGEL DOBSON

Lettering: ELITTA FELL

NEW
STORY

The Graveyard

Part 1

IT'S THE ONLY
PART OF THE
FLOATING ISLAND
KNUCKLES HAS
NEVER VISITED.



HE KNOWS ALL
THE STORIES...
THE RESTLESS
SPIRITS... THE
GHOSTS.



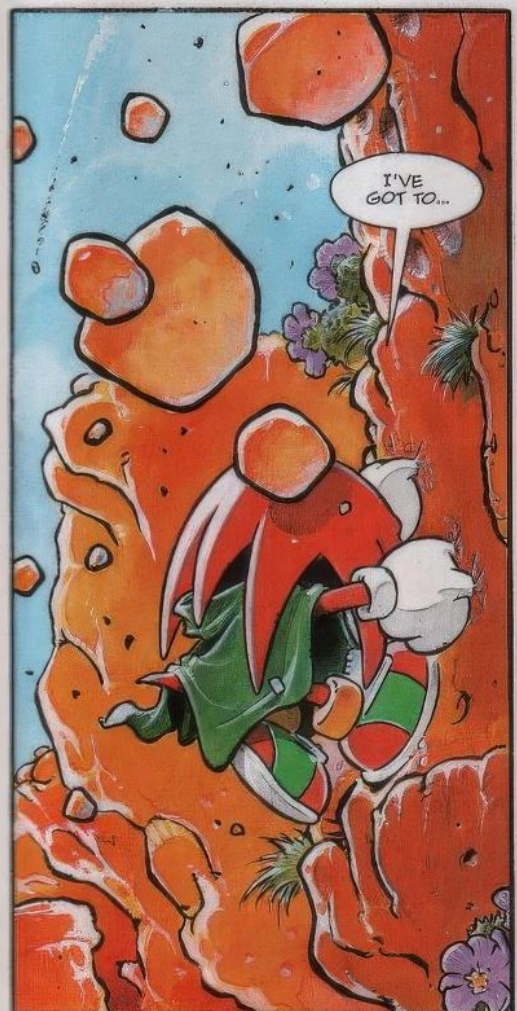
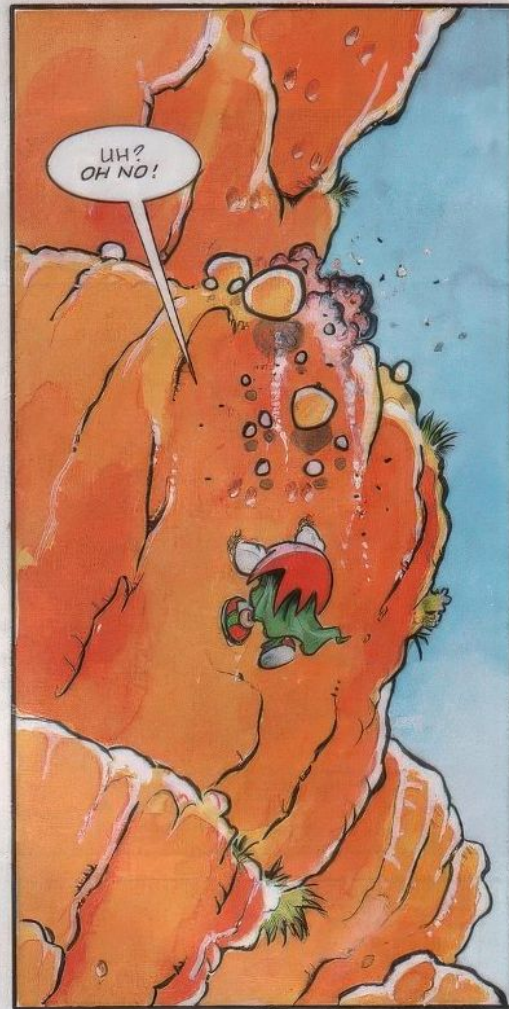
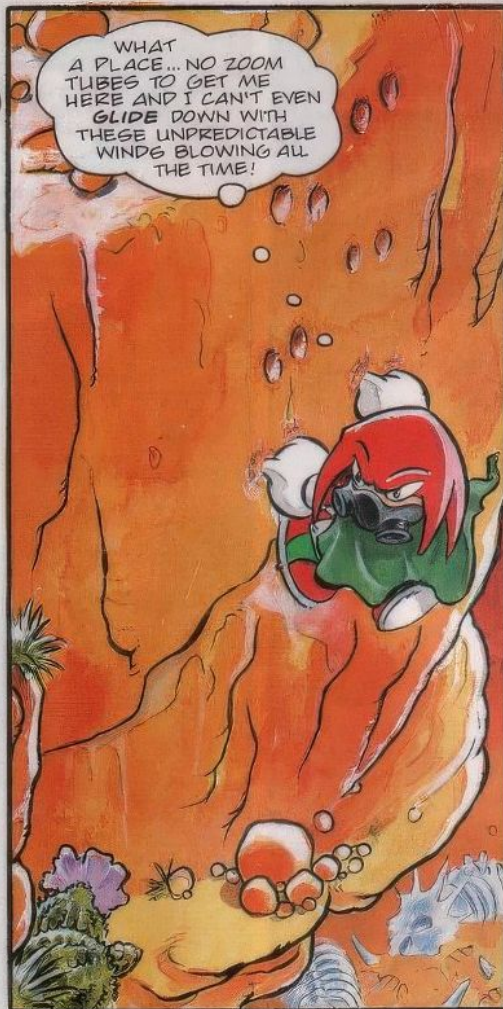
NO, GIVEN THE
CHOICE KNUCKLES
WOULD NEVER
COME HERE.

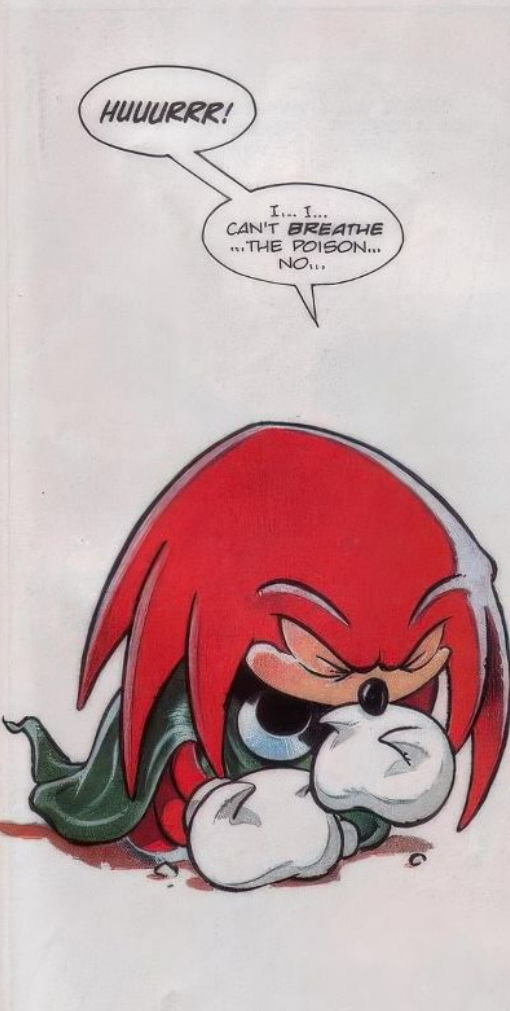
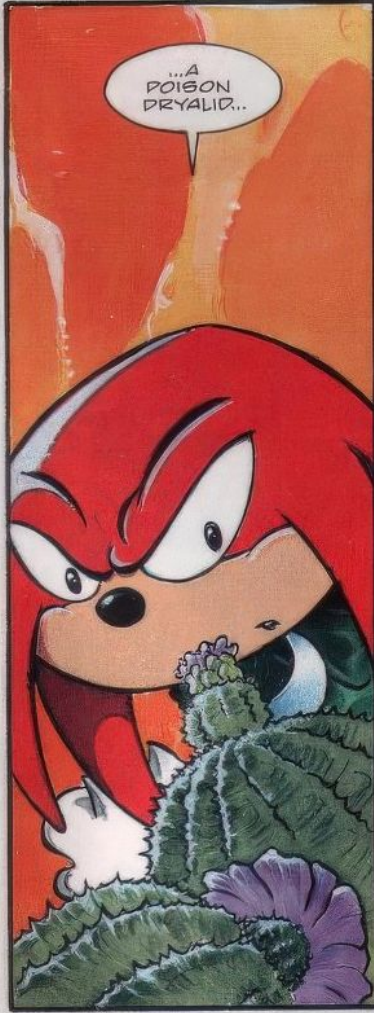


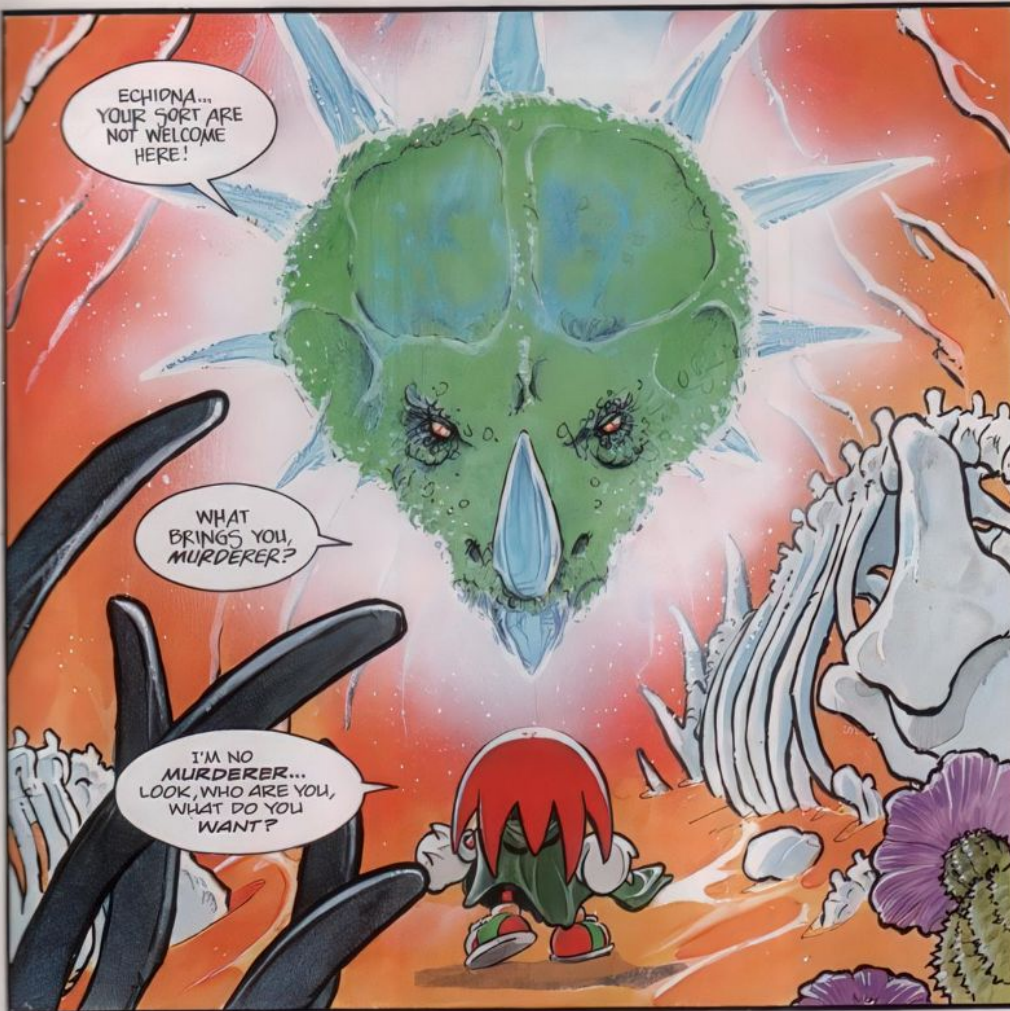
THERE IT IS...
THE KOHENYU
GRAVEYARD.

THE BONES
HAVE LAIN THERE
FOR HUNDREDS OF
YEARS... SOME STRANGE
POWER PRESERVES
THEM FOR ALL
TIME...









ECHIDNA...
YOUR SORT ARE
NOT WELCOME
HERE!

WHAT
BRINGS YOU,
MURDERER?

I'M NO
MURDERER...
LOOK, WHO ARE YOU,
WHAT DO YOU
WANT?



I SPEAK
FOR THE KOHENYU...
I AM THE
SPIRIT OF THE
HERD!

NOW HEAR
ME, THIS IS YOUR
LAST CHANCE TO
SPEAK. WHY HAVE YOU
COME HERE?



BECAUSE...
BECAUSE THIS IS
WHERE THE EMERALD
MINE IS... I NEED A NEW
EMERALD TO HOLD
THE POWER OF
MY OLD MASTER
EMERALD...

IT WAS
DESTROYED, YOU
SEE, AND...

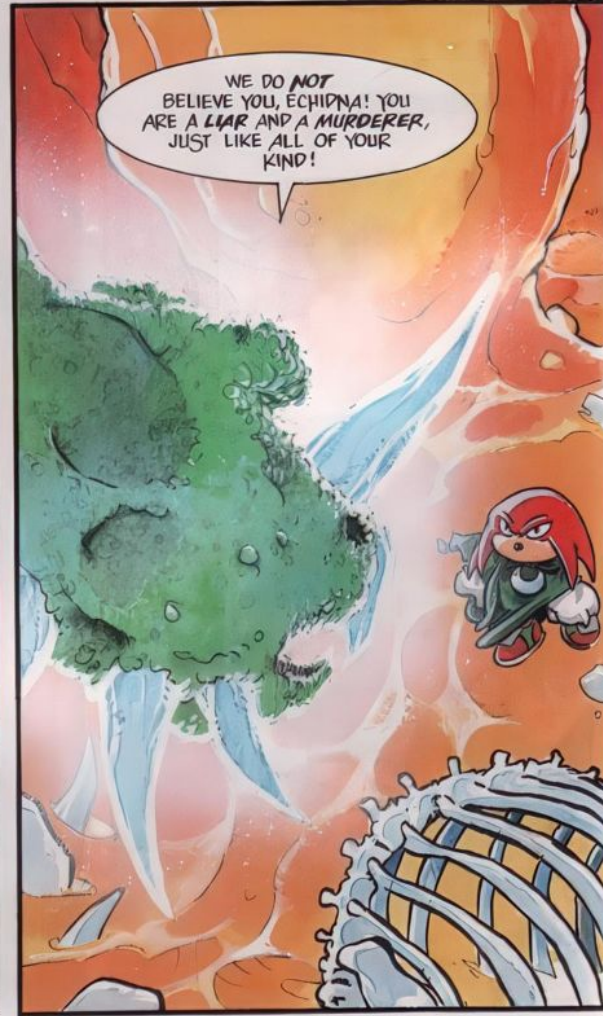
LIES...
YOU ARE A
LIAR!



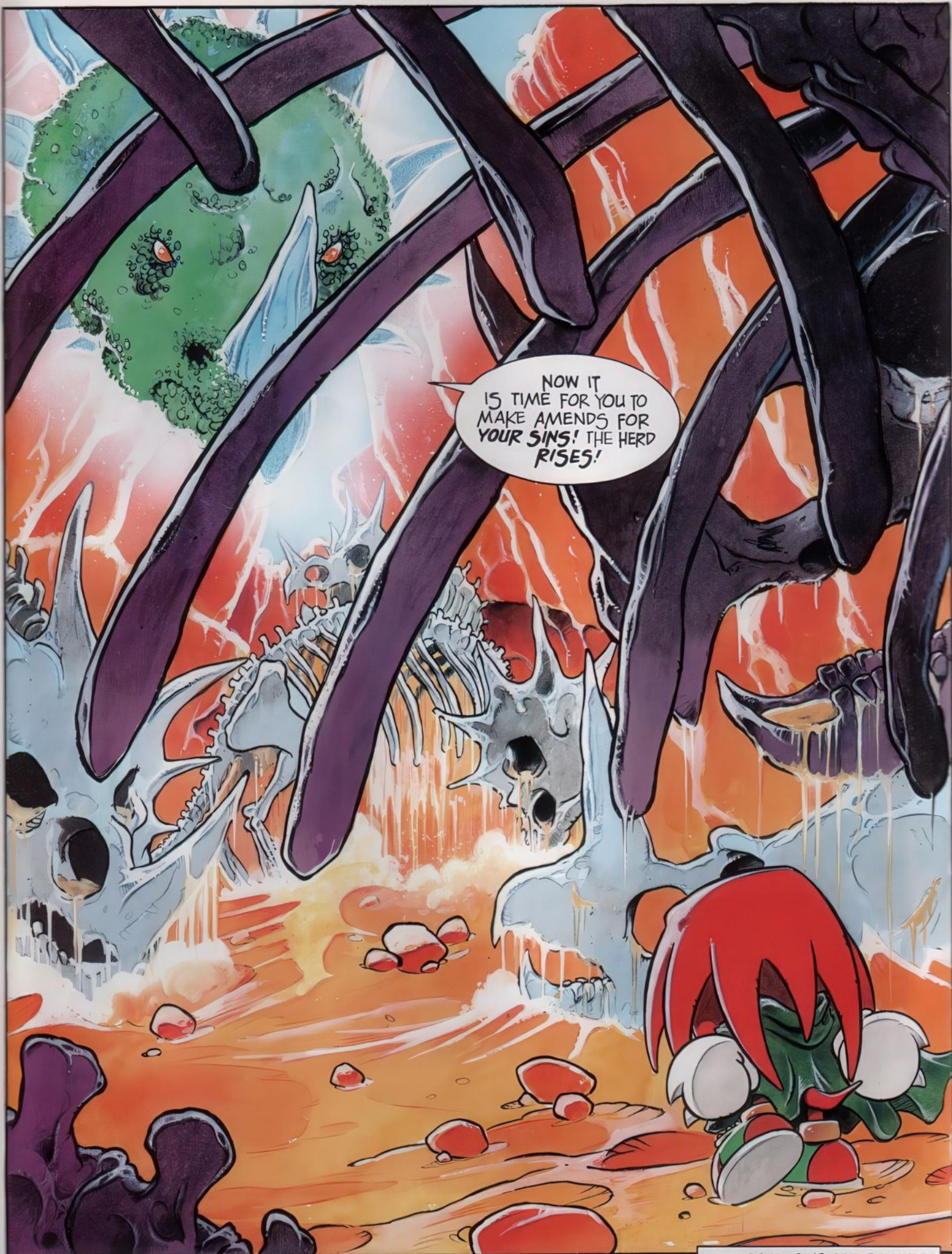
NO...
RIGHT NOW THE
EMERALD POWER IS
CONTAINED IN A
ROBOT HEAD... LOOK,
I KNOW HOW CRAZY
THAT SOUNDS* IF
I COULD JUST CLEAR
MY HEAD...

THAT
POISON IS DOING
SOMETHING TO ME
...I FEEL REALLY
WEIRD!

*IT'S ALL TRUE,
SEE LAST ISSUE
- Megadroid.



WE DO NOT
BELIEVE YOU, ECHIDNA! YOU
ARE A LIAR AND A MURDERER,
JUST LIKE ALL OF YOUR
KIND!



NOW IT
IS TIME FOR YOU TO
MAKE AMENDS FOR
YOUR **SINS!** THE HERD
RISES!

NEXT ISSUE: SINS OF THE FATHER!



ZONE

Q IS FOR QUESTION.

Q IS FOR QUERY.

Q IS FOR QUANDARY.

IF YOU WANT TO ENTER THE Q ZONE FOR HINTS, TIPS AND HELP WITH YOUR FAVOURITE SEGA GAMES, DROP A LINE TO:-

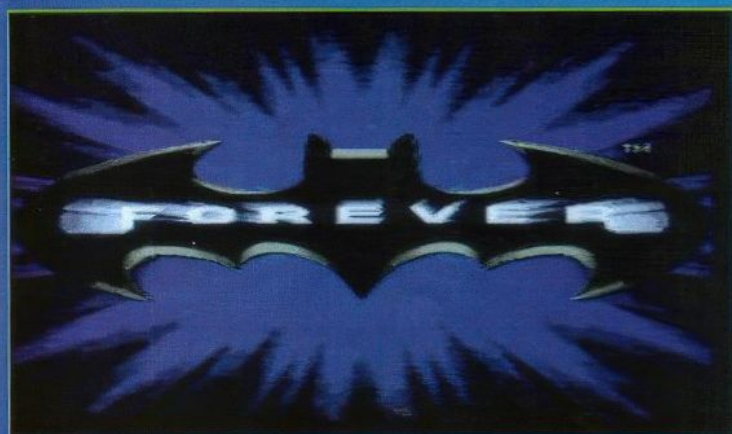
Q ZONE, SONIC THE COMIC, 25-31 TAVISTOCK PLACE, LONDON, WC1H 9SU.

Problem Solver: David Gibbon.

BATMANTM FOREVER



SPECIAL Part 1



Welcome to the first part of this super-hero players' guide to **Batman Forever**. However, instead of taking you through each level of the game, the Q Zone provides help on the trickiest bits ...

LEVEL THREE - THE CIRCUS

The second hardest level in the game; you get five minutes to find a bomb or else you lose a life! There is also a particular path you must follow in order to get everything done. Follow this advice and you should be ok ...



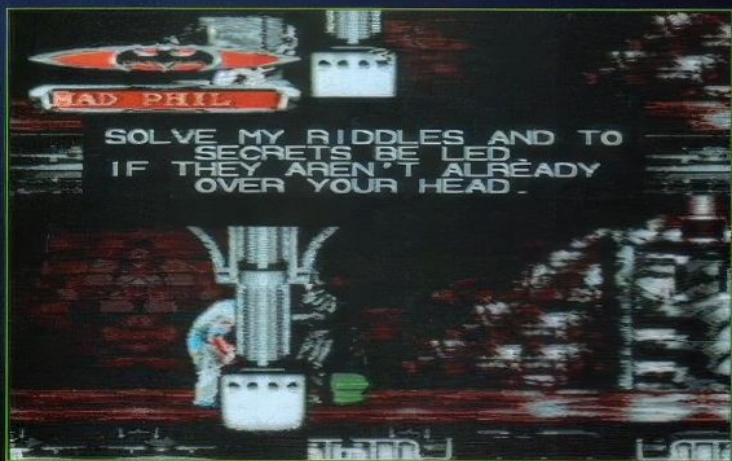
Go to the near right-end of the screen. Go up and onto the lights. Head right and up the ladder. Fight Bowtie and Carthwie, head right to find Black and Red Hood, then go left to see Bio-Man and Nardo. Next, go up and right to find Reckless. Climb up the ladder. Now, go up and right, then down to see Ringo. Go up and left to find Puddles and Muddles. Climb up through the ceiling. Dispose of more clowns and climb down again. Climb to lower platform to find Patches. Now, head up and right to see Heist and Larceny. Go up and through the ceiling. Head right, defeat more clowns, then continue right to win!

Ensure you collect all the Grey clocks placed throughout the level as these add vital time to the clock.



BATMAN & ROBIN'S OPTIONAL GADGETS

Listed on the right are the most effective optional gadgets to choose when playing as either Batman or Robin. Most of these gadgets act as a stun which temporarily stops the baddies from fighting back! Note that not all of these gadgets are available at the start of the game.



FIRST GADGET

BATMAN:

GADGET	KEY PRESSES	ACTION
Cape Morph	Start, C, Start, Hold C	Protects Batman
Flash Pellet	Towards, A, Towards, A	Stuns baddies

ROBIN:

GADGET	KEY PRESSES	ACTION
Sonic Blast	Towards, Towards, Away + A	Stuns baddies
Force Shield	Start, C, Start, Hold C	Protects Robin

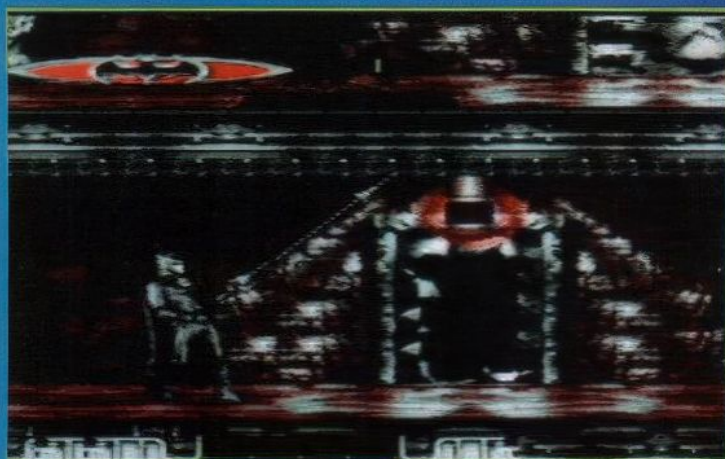
SECOND GADGET

BATMAN:

GADGET	KEY PRESSES	ACTION
Force Wall	Down, Down, Down + B	Traps enemies
Bat Bola	Down, Down, Down + A	Stuns baddies

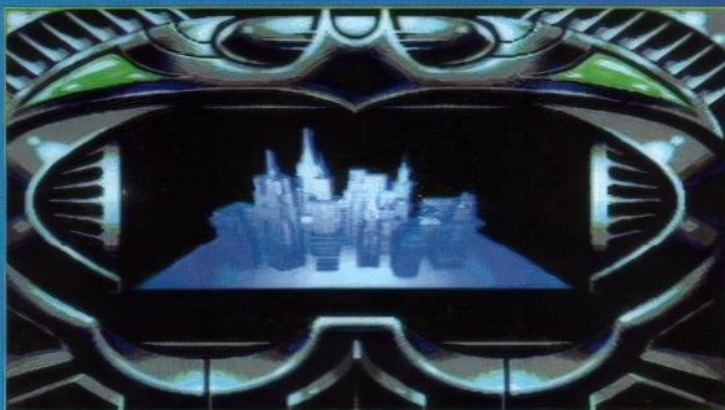
ROBIN:

GADGET	KEY PRESSES	ACTION
Slippery Goo	Towards, Towards, Away + B	Slows baddies
Bat Bola	Down, Down, Down + A	Stuns baddies



TOP TIPS

1. Before you start to play, get some practice in by using the Training option. Not only does this allow you to fight the baddies from later levels, but after a few goes, you should find you can dispose of these villains without much trouble.
2. Carefully select who to play as (pick the character that suits you best). I prefer Robin as he uses a stick which makes eliminating opponents much easier.
3. Whenever you want to go down a platform, just hold down C and press down on the D-pad. To get the Batrope to shoot straight up, press B, C and Up at the same time. When there seems to be nowhere to go to, try going up or down a platform (one of them will work!).
4. To make Batman or Robin fly, press Diagonal-Up on the joy pad, and as soon as they come out of a spin, press Up again to fly! This allows for space between you and the baddies if ever you're in deep trouble!



NEXT ISSUE: BATMAN FOREVER RETURNS FOR PART 2.



SONIC'S WORLD

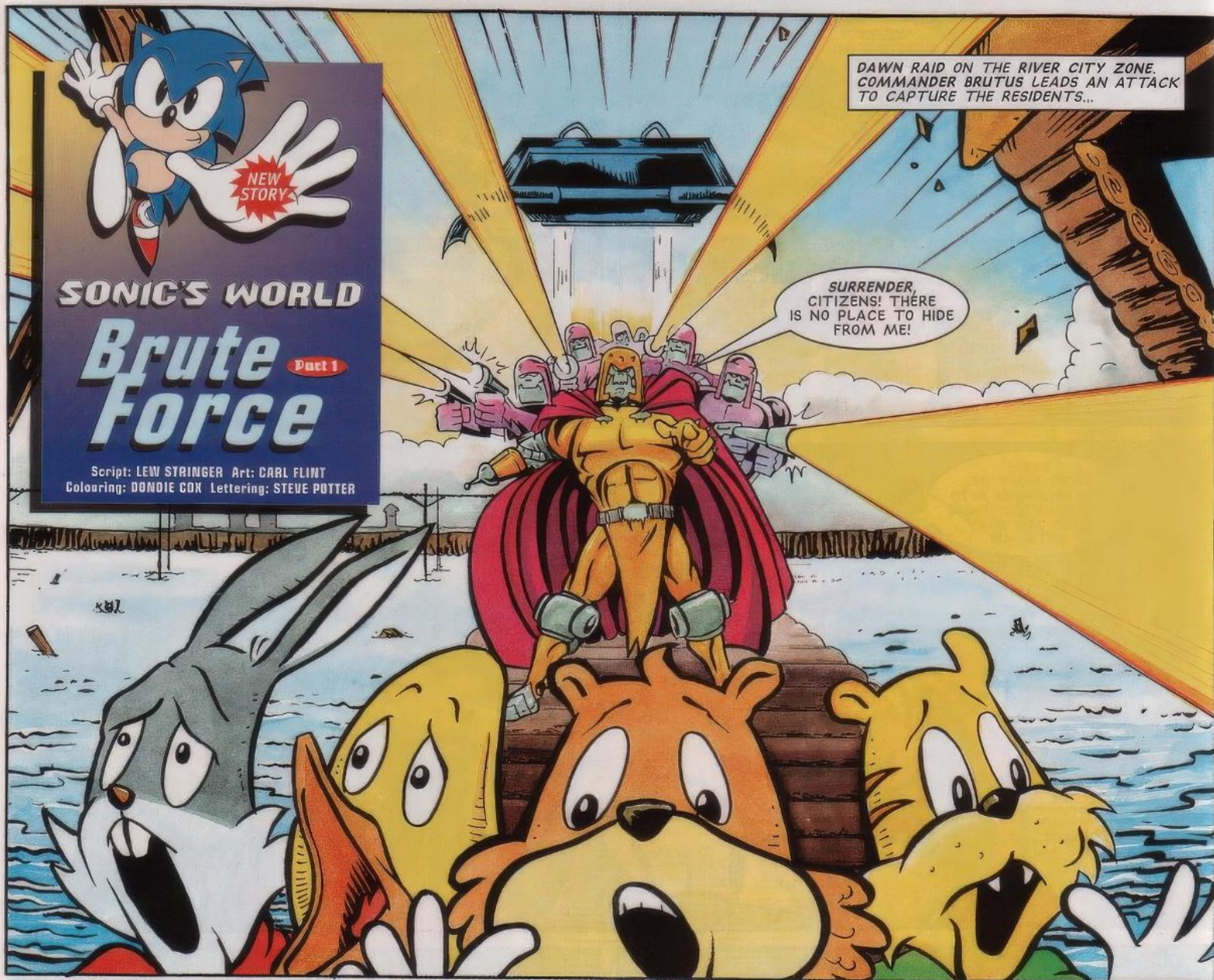
Brute Force

Part 1

Script: LEW STINGER Art: CARL FLINT
Colouring: DONDIE COX Lettering: STEVE POTTER

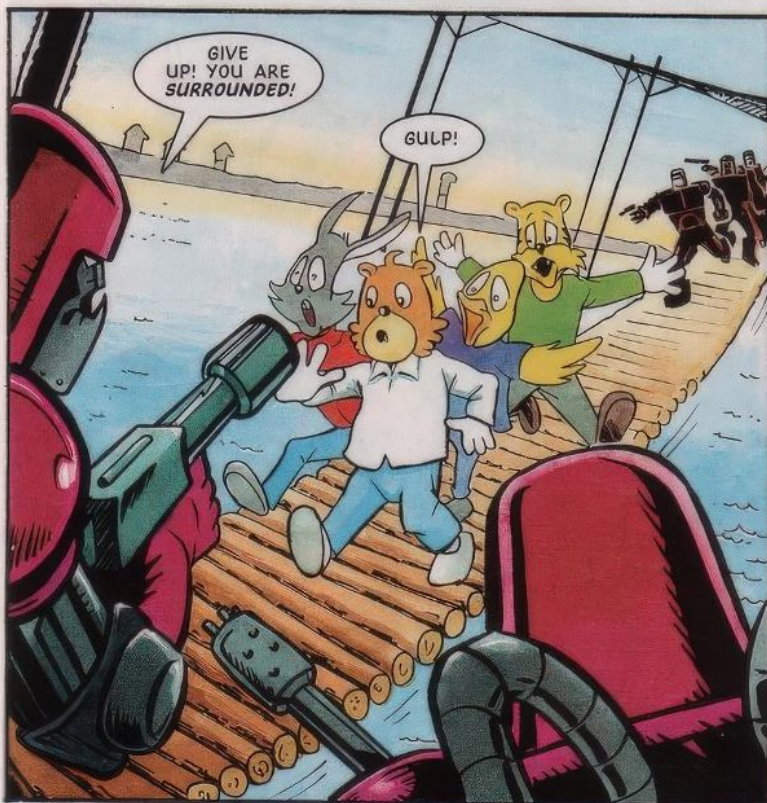
DAWN RAID ON THE RIVER CITY ZONE.
COMMANDER BRUTUS LEADS AN ATTACK
TO CAPTURE THE RESIDENTS...

SURRENDER,
CITIZENS! THERE
IS NO PLACE TO HIDE
FROM ME!



GIVE
UP! YOU ARE
SURROUNDED!

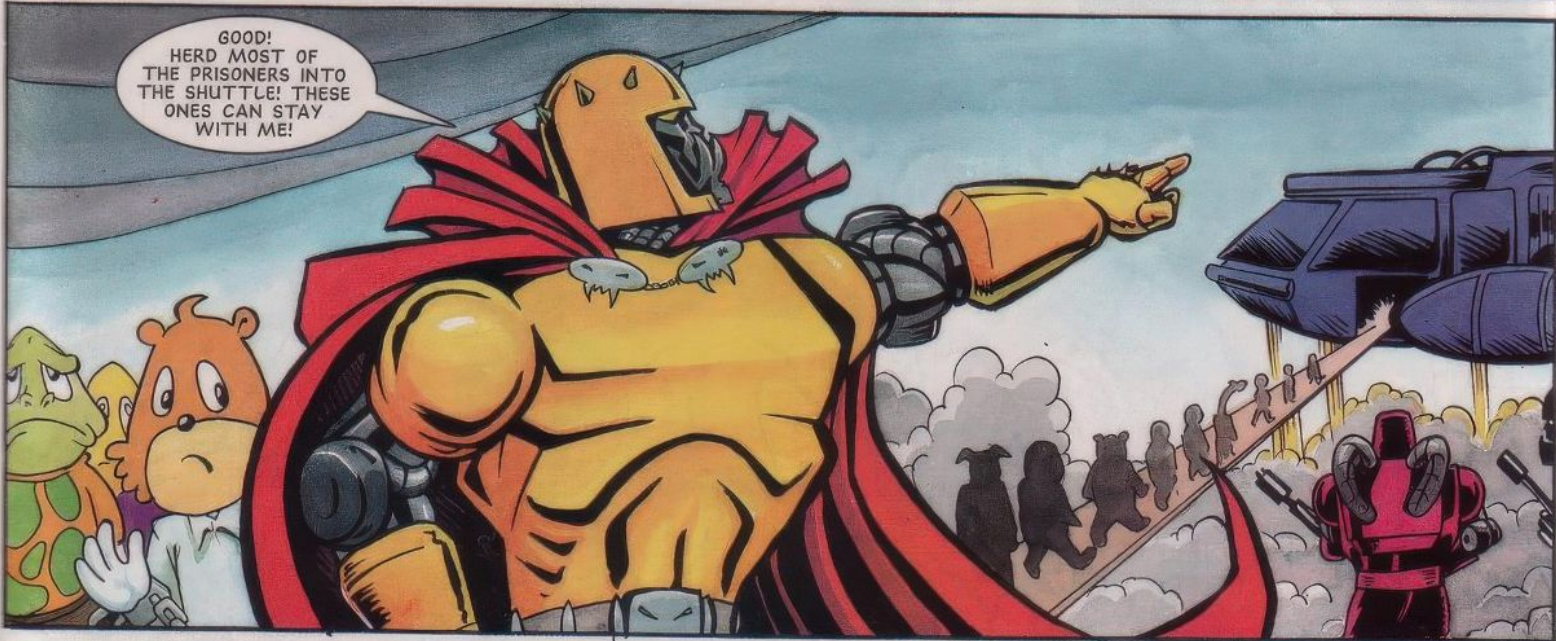
GULP!



GOOD WORK,
TROOPERS! NOW
SEPARATE THE
PRISONERS INTO
TWO GROUPS!

TWO
GROUPS! WHY
COMMANDER?





CITADEL ROBOTNIK, IN THE METROPOLIS ZONE...

IT IS GOOD THAT YOUR MISSION WENT WELL, BRUTUS.

HOWEVER, I EXPECTED YOU TO CAPTURE MORE RESIDENTS THAN YOU DID!

I'M STILL NEW TO THIS, SIR! NEXT TIME...

YOU ARE PROGRAMMED WITH A COPY OF MY SUPERIOR BRAINWAVES™— YOU'LL SOON LEARN!

*AS SEEN IN STC 63. — Megadroid.

MAKING YOU MY SECOND IN COMMAND WAS AN ACT OF SHEER BRILLIANCE! YOU NOW HAVE THE INTELLIGENCE AND POWER TO CRUSH ALL WHO STAND IN YOUR WAY!

YES, DOCTOR...

...AND I INTEND TO DO JUST THAT!

A FEW HOURS LATER, IN GRIMER'S LABORATORY...

GRIMER!
ARE THE DEVICES
I ASKED YOU TO
BUILD READY
YET?

JUST
PUTTING THE FINISHING
TOUCHES TO THEM,
COMMANDER!

HERE YOU
ARE! PORTABLE BRAIN
SCANNERS! ALTHOUGH I
DON'T SEE WHY YOU
NEED THEM!

THE NEXT
TIME I CAPTURE SONIC,
OR ONE OF HIS FRIENDS I CAN
ABSORB A COPY OF THEIR BRAIN
PATTERNS AND DISCOVER
THEIR SECRETS!

SECRETS?

WHERE DOES
SONIC HIDE? WHERE
ARE THE EMERALD HILL
FOLK? THESE DEVICES
WILL HELP ME TO
FIND OUT!

HEH, HEH!
A FIENDISH
PLAN WORTHY OF
EVEN DOCTOR
ROBOTNIK!

MUST
I ALWAYS LIVE IN
THE SHADOW OF
ROBOTNIK?

WHAT'S
THAT?





SPEED LINES

EITHER POST YOUR MAIL TO:-
SPEEDLINES, SONIC THE COMIC, 25/31 TAVISTOCK PLACE, LONDON WC1H 9SU.
... OR USE THE E-MAIL SERVICE (SEE BELOW FOR DETAILS).

Doctor Robotnik drops another bloomer!



Paul Barker, Barrow-in-Furness, Cumbria.
Sonic Stationery Winner.

Decap's Prof. Frank N. Stein-
horrified by Robotnik-ers!



Stacy Lee, Wembley, Middlesex.
Sonic Stationery Winner.

PETE PIPES UP!

Dear Megadroid,

I liked your comic before you raised the price to £1.20 and before Sonic turned into a blue smartie pants! I would also like to add that STC does not look any better since the redesign, in fact it's going downhill rapidly, so do something about it now!

Peter Heard, Abbeymead,
Gloucester.
Sonic Stationery Winner.



Peter, you should be seen and not heard!



Send your e-mail messages to:
stc@richb.demon.co.uk
Be sure to include your snail mail (postal) address if you want to win a prize!

NAMELESS ZONE!

Dear Megadroid,

I noticed from the Datastrip that there's no place to write my name and address. I want to know why this is as I'm really quite puzzled.

Stephanie Hillon, Whitehaven,
Cumbria.
MD & MCD Owner.
Sonic Stationery Winner.



It could be a ploy to keep boomers mysterious -
(What will you do now your cover's been blown?)

STEVIE WONDER!

Dear Megadroid,

Sonic the Hedgehog has fast become my hero, mainly because he gets up and fights back! I also fight back because I had meningitis and have been in and out of hospital for three years.

Steven Findler, Clayton, Staffs.
Sonic Stationery Winner.

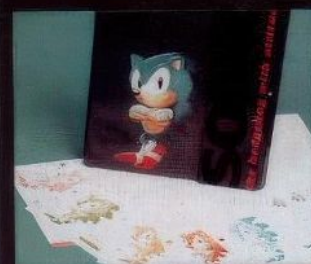


You're a brave Boomer, Steven. Just make sure those nurses have seen the last of you by staying fighting fit (oh, and happy birthday from all at STC).

Everything printed in *Speedlines* wins a **Highgrove Sonic Stationery** set. Boomers will find the equipment extremely useful in helping to organise those important events in life.



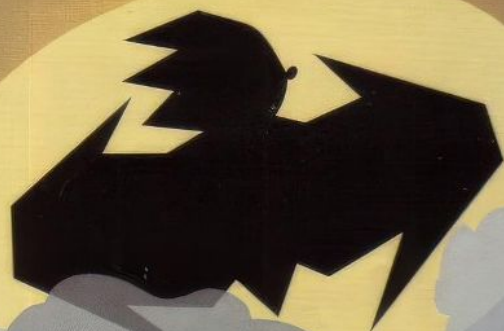
Prizes to be despatched within approximately 28 days of publication. If you haven't received your prize after that time, please ask for Helen Waller on 0171 344 6400.



The Highgrove Stationery set is just part of a range of Sonic products available from most retail stationers.

NEXT ISSUE

MORE *STC* CAPE-RS!



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Q ZONE'S QUEST CONTINUES!

COMPLETE
STORY

DECAP ATTACK - NANNY KNOWS BEST!

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PAST IMPERFECT!

SONIC'S WORLD!

BRUTUS' SECRET ARMY!

KNUCKLES!

PRISONER OF THE HERD!

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STC 70 - £1.20

ON SALE SAT, 20 JANUARY '96

DATA STRIP

I'VE BEEN READING
STC SINCE ...

ISSUE

MY FAVOURITE ...

FILM/VIDEO IS

BAND/SINGER IS

MY SEGA SYSTEM ...

TICK:-

GG

☐

MCD

☐

MD

☐

MM

☐

MS

☐

32X

☐

SATURN

☐

SEGA GAME INTO STRIP!

I WOULD LIKE TO SEE

..... AS A COMIC STRIP IN *STC*.

THIS ISSUE'S
MEGA HITS!

1ST CHOICE

2ND CHOICE

3RD CHOICE

YOUR RATING FOR ISSUE 69

%



Post to: Data Strip/Sonic The Comic,
25/31 Tavistock Place,
London WC1H 9SU.

